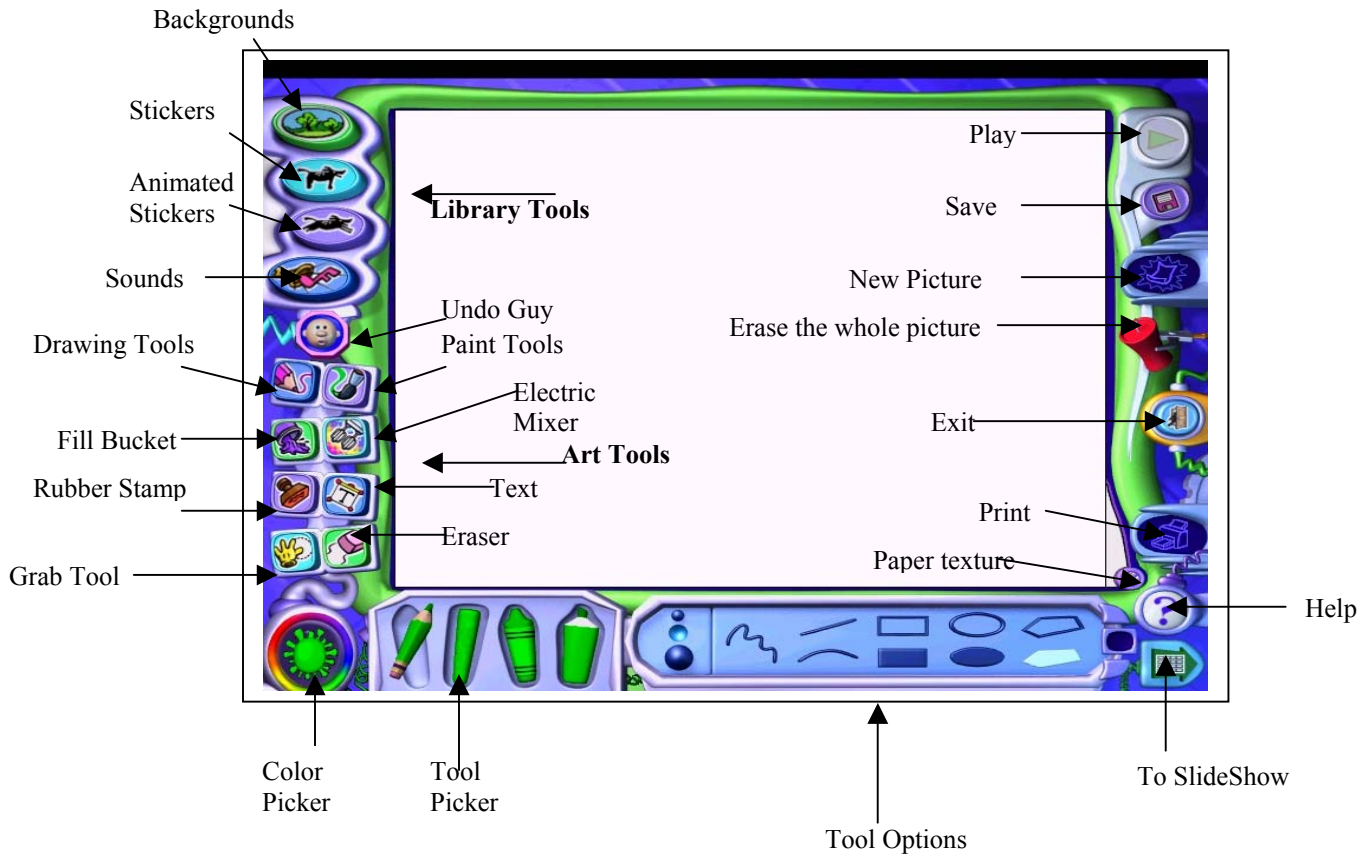


Kid Pix Deluxe 3 Quick Tips



To display the menus:

1. Move your mouse to the very top of the screen.
2. When you see a triangle outlined in white, press the mouse button and hold it down.
3. Drag the mouse to a menu to display it, and then drag down the command you want.

Getting Help








To get on-the-spot help:

1. Click on the question mark.
2. Click on the item you want help with.
3. Read and listen to the help message.

To read or print the User Guide

1. From the Help menu, choose View User Guide
2. In Acrobat Reader, read or print information.

How To:

<p>Create a New Picture</p> <ul style="list-style-type: none">• File, New <p>OR</p> <ul style="list-style-type: none">• Click on the New Picture icon	
<p>Open an Existing Picture</p> <ul style="list-style-type: none">• File, Open a Picture• Click on the name of the picture to be opened• Click OK	
<p>Save a Picture</p> <ul style="list-style-type: none">• File, Save a Picture OR click on the Save icon• Name the picture• Choose a location to save it• Click OK	
<p>Print a Picture</p> <ul style="list-style-type: none">• File, Print OR Click on the Printer Icon	
<p>Quit Kid Pix Deluxe 3</p> <ul style="list-style-type: none">• File, Exit OR Click on the Exit Icon	
<p>Add a Background Color</p> <ul style="list-style-type: none">• Click on the Paint Can icon• Click on the desired color in the Color Palette• Click on the Solid Fill Bucket and choose a solid or single color pattern• Click in the picture <p>** The Blend Fill Bucket and the Pattern Fill Bucket do not use the colors selected in the Color Palette</p>	 
<p>Add a Background Scene</p> <ul style="list-style-type: none">• Click on the Background Icon• Click and hold on the folder name to see a scrolling list of folders OR use the arrows to see more folders• Click and drag on a background onto your page <p>** Dragging a background onto the page will replace the existing background and anything drawn on it</p>	

Get a Story Idea

- Move your mouse to the very top of the screen.
- When you see a triangle outlined in white, press the mouse button and hold it down.
- Go to tools
- Choose Idea Machine
- Click once on a file to preview it
- Click **Open** to put it in your picture

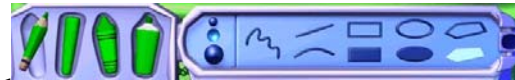
Using Paper Texture

- Click on the **Paper Texture** icon to change the background texture
(Textures only show through when you draw with the crayon, marker, or chalk.)



Use the drawing tools

- Click on the **Drawing Tools** icon
- In the **Color Palette** choose the color you wish to use
- Choose the tool from the left side of the tray
- Choose a size for your line
- Choose a shape for your line
- Click in the drawing area and hold the mouse button down to draw



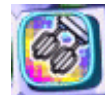
Use the Painting Tools

- Click on the **Paint Tools** icon
- Click the **Paint Brush, Sound Tools, or Spray Can** tool
- Choose a size (not all tools have sizes)
- Choose a mode (When you pick a mode, the options change)
- Click in the drawing area and hold down the mouse button
- Move the mouse around to paint.
- To use **Sound Art** click on the microphone in the **Painting Tools** tray and talk, or sing into the microphone



Use the Electric Mixers

- Click the **Mixer** button to see the mixer tray
- Pick the mega-mixer or the mini-mixer
- For the mini-mixer, choose the size
- Choose the effect from the right side of the tray
- Click your picture with the mega-mixer or click and drag the mouse with the mini-mixer



Using Rubber Stamps

- Click the **Rubber Stamp** icon to see the Rubber Stamp tray
- Choose a folder from the list on the left
- Choose a size for your stamp
- Click a rubber stamp, click in your picture
- To **edit** a stamp click the **Stamp Editor** (pencil) on the **Rubber Stamps** tray
- Use the tools to edit your stamp



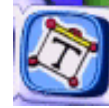
Adding Text

There are three ways to add text to a picture:

1. Draw a text box and type the text
2. In **Small Kids Mode**, add **Rubber Stamp** letters to a picture
3. Use the **ABC Text** feature to add wacky text onto your picture

Using a Text Box

- Click the **Text** icon to see the Text tray
- Choose the font, size, alignment, and other options from the Formatting options on the right
- Start typing, the text box grows as you fill it up
- Click the **Play** button to have the text read to you



**To change the text color, click on the color palette

Text in Small Kids Mode

- On the **Menu** bar, go to **Small Kids Mode**
- Click on **Turn on Small Kids Mode**
- Click on the **Text** icon
- Stamp the letters

Before you can **Print or Save you must turn off **Small Kids Mode**

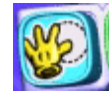
ABC Text Tool

- On the menu bar, click the **Toolbox** menu
- Click **Edit ABC Text**
- In the ABC Text dialog box, type the text
- Click OK
- Click the **Paint** icon
- Choose **Wacky mode**
- Click the **ABC Text Brush**, start painting

**ABC Text becomes part of your background. You can't change it after you add it to your picture.

Moving, Cutting, Copying, and Pasting

- To do any of these you must select the **Grabber** icon
- Click the **Grab Tool** (hand)
- Click a sticker, animation, movie, or text box in your picture
- Do any of these changes
 - Drag to move
 - Click the **Trash Can** to cut
 - Click the **Copy** button
 - Click the **Paste** button
 - Press the the **Delete** key to get rid of the thing you clicked
- Click the **Sissors Tool**
- Choose a shape to cut out
- Choose the trash can to cut the shape, the copy button to copy it, and the paste button to paste it



Using Erasers

- You can click on the **Firecracker** to erase your whole picture



OR

- Click on the **Eraser** button
- The big eraser erases your whole picture (Any texture or sound you added is still there)
- Click on the little eraser
- Choose a size
- Choose an eraser option
- Drag where you want to erase



****Using the little eraser will leave a white space where you erased**

Using the Undo Guy

- Click the **Undo Guy** whenever you do something to your picture that you don't want to keep
- Click again to redo what you just undid



****You can only go back one step when you Undo**

Using Stickers

- Click on the **Sticker** icon to open the sticker library
- Choose a folder from the libraries on the right
- Drag a sticker onto your picture
- Click on the top left and bottom right handles to size the picture
- Click on the top right handle to flip it left to right
- Click on the bottom left handle to flip it top to bottom
- Click anywhere in the sticker and drag to move it
- Click on the sticker to select it and press the **Delete** key to delete it



Using Animated Stickers

- Click on the **Animations** icon to open the Animations Library
- Choose a folder from the libraries on the right
- Drag a sticker onto your picture
- Click on the top left and bottom right handles to size the picture
- Click on the bottom left handle to play the animation
- Click on the top right handle to play the animation frame by frame
- To play several animated stickers at the same time use the large **Play** button



Using the Sound library

****Each page can have only one sound**

- Click on the **Sounds** icon to see the sounds library
- Choose a folder from the libraries on the right
- Click a sound to hear what it sounds like (The sound keeps playing until you click somewhere else on the page.)
- Drag the sound you want onto your picture to add it (You can hear the sound when you click the play button)
- To remove the sound from your picture, click the **No Sound** button in the sound tray

To Record a Sound

- Click the microphone in the Sounds tray
- Click the **red** button to start recording
- Click the **blue** button to stop recording
- Click the **green** arrow to hear your sound
- Click the **save** button to save your sound
- Click the microphone to go back to the Sounds tray

****Remember to drag the sound onto your page to make it part of the picture**

To Add Pictures from other programs

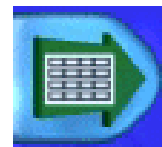
- Click the **Add** menu and click **Add Graphic**
- Find the picture you want to add and click it (You may choose .bmp, .jpg, .gif, or .pict files)
- Choose one of these options:
Shrink/Stretch to Fit Canvas stretches or shrinks the picture to fill the whole background

To Switch to SlideShow

- Click on the **Slide Show** icon in the Paint Zone

OR

- Choose **Go to Slide Show** from the **Controls** menu



****Pictures must be saved before they are loaded into a Slide Show.**

SlideShow Tips

You can create a brand new SlideShow or open an existing one.

To create a new SlideShow

- Click the New SlideShow button on the SlideShow tray at the bottom of the screen
- Type a name for your SlideShow (The name appears at the top of the screen and a new SlideShow icon appears in the SlideShow tray.)

To open an existing SlideShow

- Double click the icon for the SlideShow you want in the SlideShow tray at the bottom of the screen

OR

- Click on the **File** menu and choose **Open**

Loading Pictures

- Hold the mouse over a slideholder to see the **Load** button below it
- Click the **Load** button
- Click on the picture you want to load
- Click **Open**

Moving, Deleting, and Copying Slides

- Click on a slide and drag it to a new location

OR

- Click the picture to move
- Click the **Edit** menu and choose **Copy** or **Cut**
- Click the new slideholder
- Click the **Edit** menu and choose **Paste**

**** If you drop a picture on a filled slideholder, the new one will replace the one that's there.**

To Delete a picture

- Click the picture to delete
- Drag it to the **Trash Can** OR press the **Delete** key

Customizing Your SlideShow

- Click the **My SlideShow** icon to show the customizing options

To set the Slide Advance options

- Click the yellow **Advance Settings** button for the slide you want to change
- Choose **Timer** and type the number of seconds to wait between slides

OR

- Choose **Mouse Click, Key Down** (Slide changes when you press any key except escape), or **Read Text Done** (Displays the next slide after reading text)
- Click **OK**

To set Transition Effects

- Click the red **Transition Effects** arrow in front of the slide to change the transition into that slide
- Choose a **Transition Effect**
- Click on a sound or click **No Sound**
- Click **Preview** to see how the transition will look and sound
- Click **OK**

To set Audio Options

- Make sure that **Text to Speech** and **Play Attached Sounds** are on in the **Controls** menu
- Click the blue **Audio Options** button
- Choose **Play Sound** to play the attached sound
- Choose **Play Text** to read the text
- Turn both options off for no sound
- Click **OK**

****You cannot play a sound and have the text read on the same slide.**

To play your SlideShow

- Click the **Play** button
- Press the **Escape** key to stop the SlideShow

To print your SlideShow

Click **Print** and choose one of the following options

- **Full Page:** prints one slide per page
- **Card/Booklet:** prints 4 slides per page to be folded in quarters

Printing your SlideShow contd.

- **Comic Book:** prints 6 slides per page
- **Thumbnail:** prints 24 slides per page

**** You may choose **Portrait** or **Landscape** if you are printing a Card/Booklet or Comic Book**

Saving and Exporting SlideShows

****Save SlideShows for use on the computer they were created on. Export Slideshows for use on another computer with or without Kid Pix.**

To save a SlideShow

- Click the **Save** button **OR** click the **File** menu and choose **Save**
- Type a name for your SlideShow
- Click **Save**

To export a SlideShow

- Click the **File** menu
- Click **Export**
- Select the location you want to export your SlideShow to
- Type a name for the SlideShow

- Choose an **Export** option
- ** **SlideShow To Go** creates a folder with everything needed to run your SlideShow on another computer with Kid Pix.
- ** **QuickTime** can be played on any computer, but requires a QuickTime plug-in to play. (The plug-in can be downloaded free from www.apple.com)
- Click **Save**